

# CALI CHESTERMAN

Animator & Artist

Philadelphia, PA | cali.chesterman.2@gmail.com

## PROJECTS

### **Alone?**

Project Manager, Rigger, Animator | Aug 2016 - Jun 2017 (<https://www.youtube.com/watch?v=aJUeMCru23s>)

*Alone?* is a colorful, 4-minute animated short about friendship, exploration, and discovery between a man and an alien dog. *Alone?* was produced by Dragon Bones Productions, a 5-person senior project team focused on character animation.

## EXPERIENCE

### **G2S Creative Workshop**

(Beijing, China)

Animation Intern | May 2016 - Jul 2016

- Modeled, assembled, and animated 3D environments for commercial and promotional use
- Recreated 2D flares and animated lighting effects, using AE

### **Black Dragon Entertainment, Ltd.**

(Beijing, China)

Texture Artist Intern | Mar 2016 - May 2016

- Textured various 3D props, using Photoshop, Maya, & UV Layout
- Assisted director with minor Chinese-English interpretation tasks

### **MOD Worldwide**

(Philadelphia, PA)

Rotoscope and Motion Tracking Contractor | Dec 2015

### **The PaperChase**

(Philadelphia, PA)

Lead Print Assistant, Customer Service Rep | Apr 2015 - Jun 2017

- Assisted training new employees to operate machinery, use software, and troubleshoot print jobs
- Operated specialized machinery to bind books, photocopy, laminate, fax, and cut paper
- Inputted customer and job data into a data management system

### **Calipillar Studio**

(Philadelphia, PA)

Freelancer | Sep 2015 - Present

- Photo restoration, personal branding, and logo design, using PS and AI
- Audio and text sync in AE videos for Mandarin Chinese

### **Red Queen Gaming**

(Philadelphia, PA)

Graphic Design Intern | Jul 2016 - Sept 2016

- Helped plan and market the first inaugural Red Queen Hackathon
- Produced digital assets and motion graphics for the Red Queen website, using PS & AI
- Created website wireframes and mockups, to be presented to potential investors

### **ZettaSpeed Studios, LLC**

(Philadelphia, PA)

Promo Artist, Art Generalist | Dec 2014 - Jun 2015

### **G.L.I.D.E. Lab**

(Philadelphia, PA)

Undergrad Game Research Assistant | Jun 2014 - Mar 2015

## EDUCATION

**Drexel University** Philadelphia, PA June 2017

B.S. Animation & Visual Effects, Minor in Fine Arts, Cum Laude, GPA 3.61

- Fellowships Ambassador, U.S. Dept. of State Gilman International Scholar, STAR Scholar, Dean's List

## SKILLS

- *General:* Proficient on Mac and PC. Limited working proficiency in Mandarin Chinese. Team and project management.
- *Technology:* Autodesk Maya and Mudbox; Renderman 21; Mental Ray; V-Ray; Adobe Photoshop, After Effects, Illustrator, Premiere, and InDesign; Foundry Modo; NukeX; iMovie; HTML 5 & CSS; Headus UV Layout; Unity; Trello; GanttProject; Slack; FreedCamp; NXN Alienbrain; Teamwork PM; Microsoft Suite; Google Suite.

Willing to relocate for work.